

Membership Application and Change Request Form

Please complete this form and send it to:
CUG Office
186 Mandela Road
Shepherdstown, WV 25443 USA
(1-304) 263-1756 Fax: (1-509) 272-7239 cug@cug.org

Any institution that owns or operates a high performance computer system as defined in the handbook may apply to join CUG and become a member site. Each member site designates an Installation Delegate who votes for that site in CUG elections and on other membership issues. The Installation Delegate is the principal point of contact for the site's ongoing relationship with CUG and with CUG members and assures that membership records are correct and fees are paid in a timely manner. The annual site membership fee is \$750 (USD) (a bill will be sent upon acceptance of the application).

Instructions: Please print clearly in block letters, or complete electronically, then print and sign.

- To apply for membership, complete all items below.
- To change information for an active CUG Member, complete only those items that have changed.
- All applications and change requests must bear the signature of the Installation Delegate. In case of a change of Installation Delegate, both
 the old and new delegates should sign.
- Contact the CUG Office at the address above for assistance.

Phone	E-mail	
Please describe the makes and models of high performance computer systems that your organization operates:		
Installation Delegate		
Street Address	<u>-</u>	
City	State	Postal Code
Country	E-mail	
		de, city/area code, and phone number. See phone numbers
		the city/area code, and " $263-1756$ " is the local phone number.
Technical Contact		
Street Address		
City	State	Postal Code
Operations Contact		
Street Address		
City	State	Postal Code
Country	E-mail	
Phone	Fax	
User Services Contact		
Street Address		
City	State	Postal Code
Country	E-mail	
Phone		
		e, please provide that information below.
Billing Addressee		
Street Address		
City	State	Postal Code
Country	E-mail	
Phone		
THORC	1 ax	
Installation Delegate Signature	Date	e